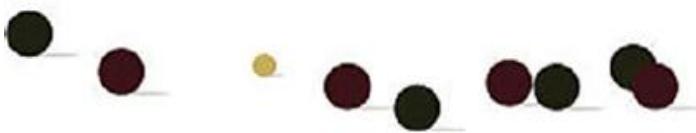
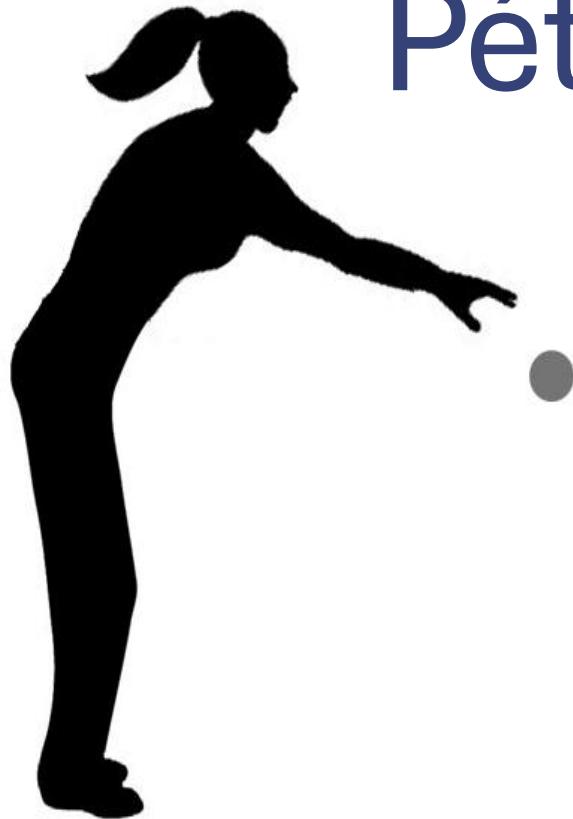




# Pétanque Tournament App

## User Guide



# Introduction

- The Pétanque App is supplied free by FPUSA
- It is a variant of the popular KickerTool App modified for Pétanque
- It can be run with and without an internet connection
- To install, click on the button below or use this link
  - <https://petanque.tournament.app/>

START APP



# Set Up

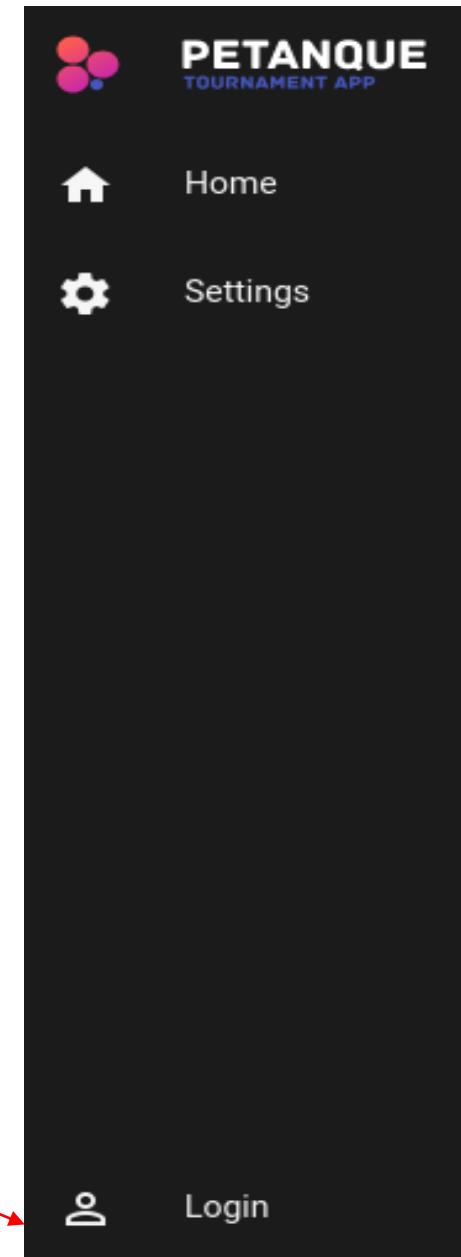


# Setting Up An Account – Step 1

- Click on the Login menu option

Login here

Do



# Setting Up An Account – Step 2

- If you already have an account, enter your username and password
- If you do not have an account, you will need to sign up for one by clicking on the “Signup” option

Why sign up?

- Sync your events across devices
- Backup your data
- It's free!

Login for Petanque App

Username \*

Password \*

Forgot Password?

LOGIN

You don't have an Account yet? [Signup](#)

**Signup here**

# Setting Up An Account – Step 3

- If you already have an account, skip this page
- Select a username
  - The username will be shared for the whole club
    - We suggest a club name, e.g. “Lamorinda”
- Enter your club email address
- Enter a password
- Accept the “Privacy Policy”
- Press “Signup”
- Check your email for the verification code
- Enter the verification code and “Confirm”

Sign up for Petanque App

Username \*

Email \*

Password \*

I accept the [Privacy Policy](#)

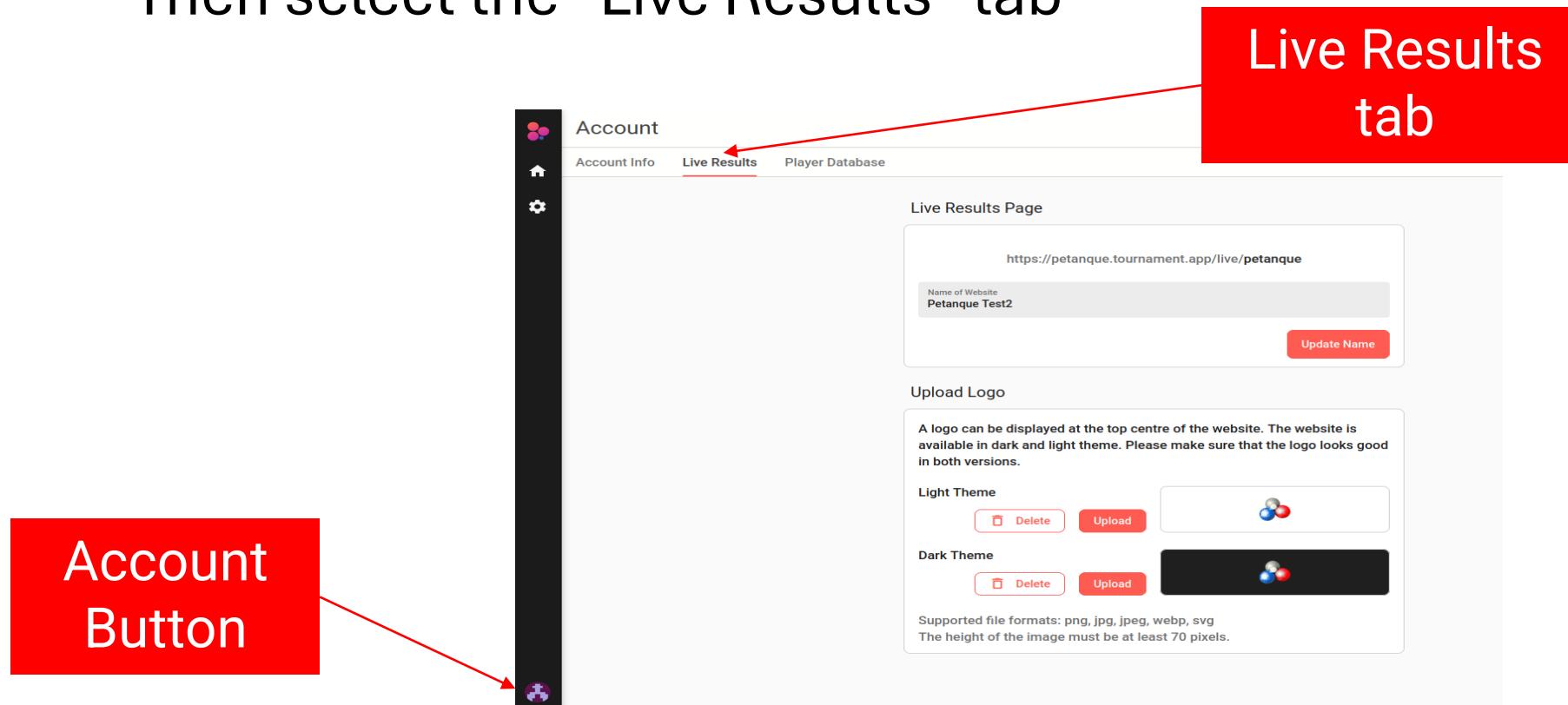
SIGNUP

Already have an Account? [Login](#)



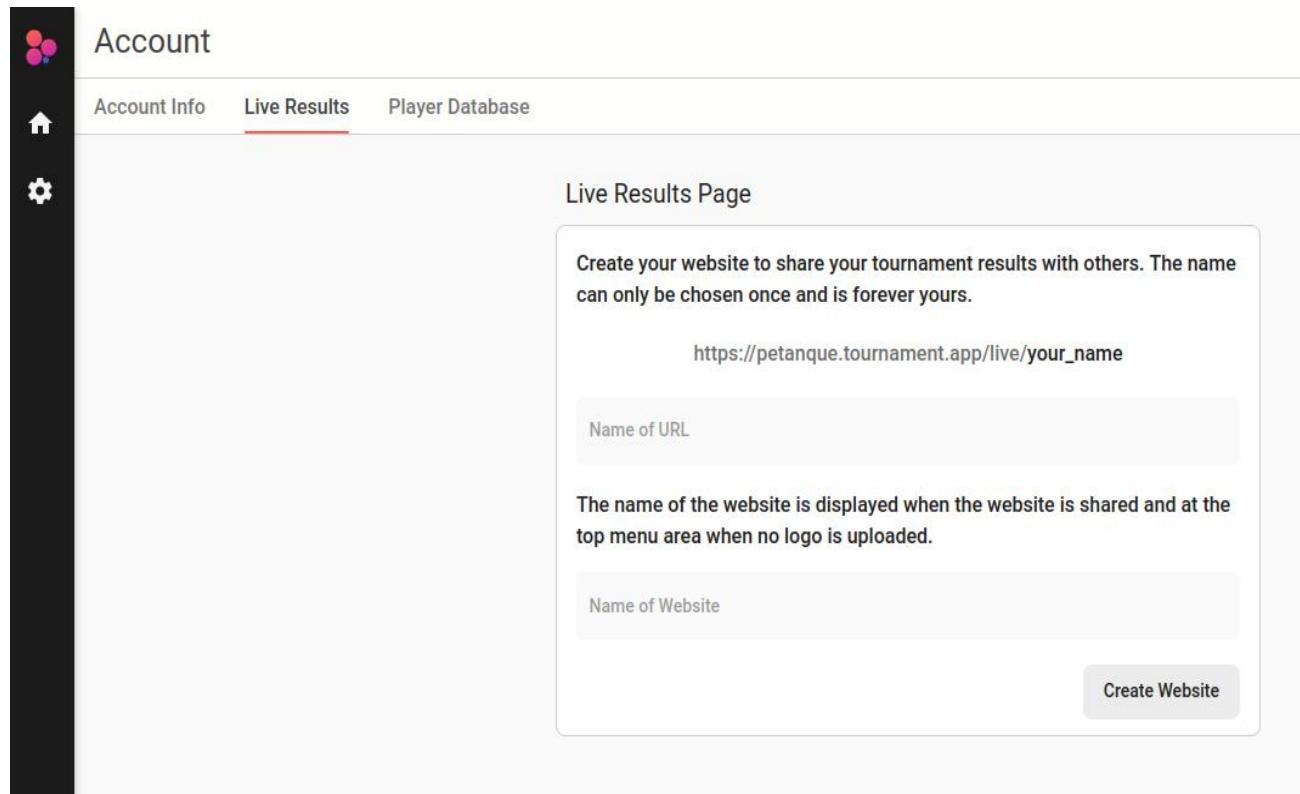
# Setting up Live Results – Step 1

- Click on the “Account” button and select “Account”
- Then select the “Live Results” tab



# Setting up Live Results – Step 2

- Enter the “url” for your club (e.g. “lamorindapetanqueclub”)
- Enter the name of your club (e.g. “Lamorinda Pétanque Club”)



The screenshot shows the 'Live Results' tab selected in the 'Account' settings. The interface includes a sidebar with icons for home and settings, and a main content area titled 'Live Results Page'. The content area contains instructions to create a website with a unique URL, provides a placeholder URL (https://petanque.tournament.app/live/your\_name), and a field for entering the 'Name of URL'. Below this, it explains that the URL is displayed when shared and at the top menu when no logo is uploaded. There is also a field for 'Name of Website' and a 'Create Website' button.

Account

Account Info Live Results Player Database

Live Results Page

Create your website to share your tournament results with others. The name can only be chosen once and is forever yours.

[https://petanque.tournament.app/live/your\\_name](https://petanque.tournament.app/live/your_name)

Name of URL

The name of the website is displayed when the website is shared and at the top menu area when no logo is uploaded.

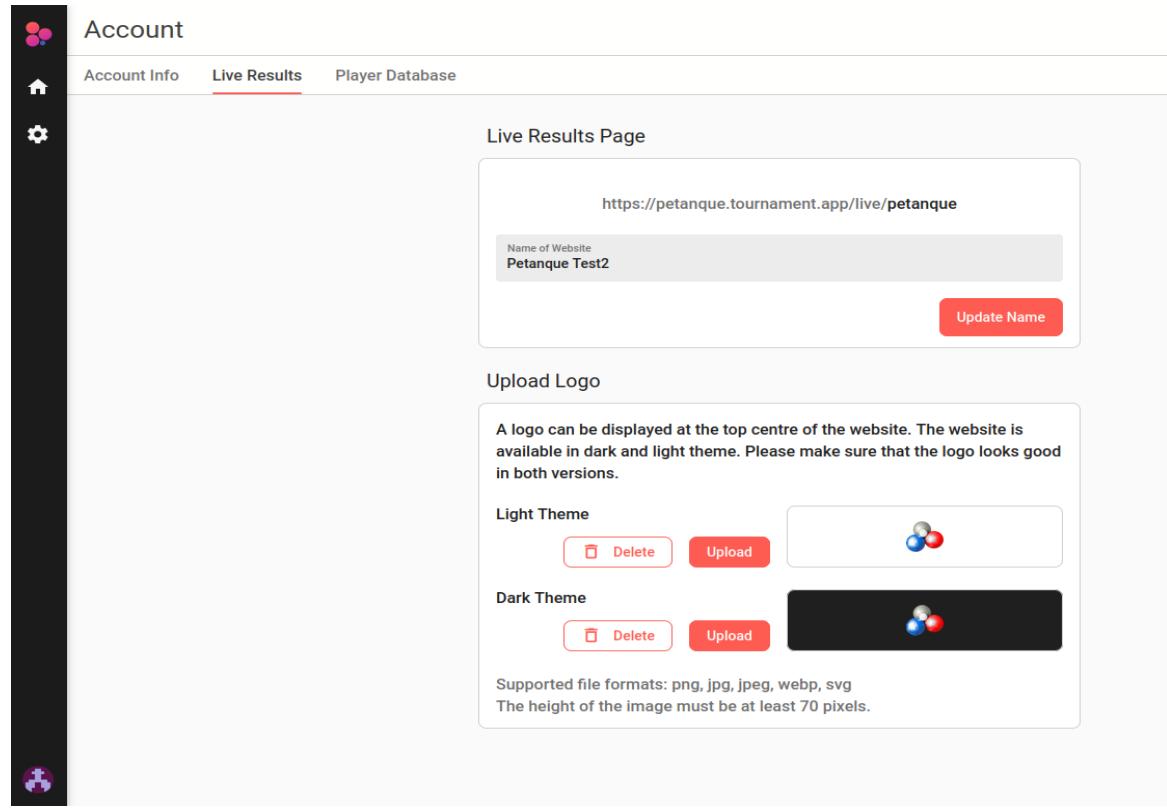
Name of Website

Create Website



# Setting up Live Results – Step 3

- Upload logos for your club. You can load one with a light background and one with a dark background. If you only have one, that is OK



The screenshot shows the 'Live Results' tab selected in the 'Account' settings. The 'Live Results Page' section displays the URL <https://petanque.tournament.app/live/petanque> and a text input field containing 'Petanque Test2' with a red 'Update Name' button. The 'Upload Logo' section contains instructions for logo placement and file formats. It shows two logo preview areas: 'Light Theme' and 'Dark Theme', each with a 'Delete' button and an 'Upload' button. The 'Light Theme' preview shows a logo of three pétanque balls (two blue, one red) on a light background. The 'Dark Theme' preview shows the same logo on a dark background. Below the preview areas, text specifies supported file formats (png, jpg, jpeg, webp, svg) and a minimum height of 70 pixels.

Account

Account Info Live Results Player Database

Live Results Page

https://petanque.tournament.app/live/petanque

Name of Website  
Petanque Test2

Update Name

Upload Logo

A logo can be displayed at the top centre of the website. The website is available in dark and light theme. Please make sure that the logo looks good in both versions.

Light Theme

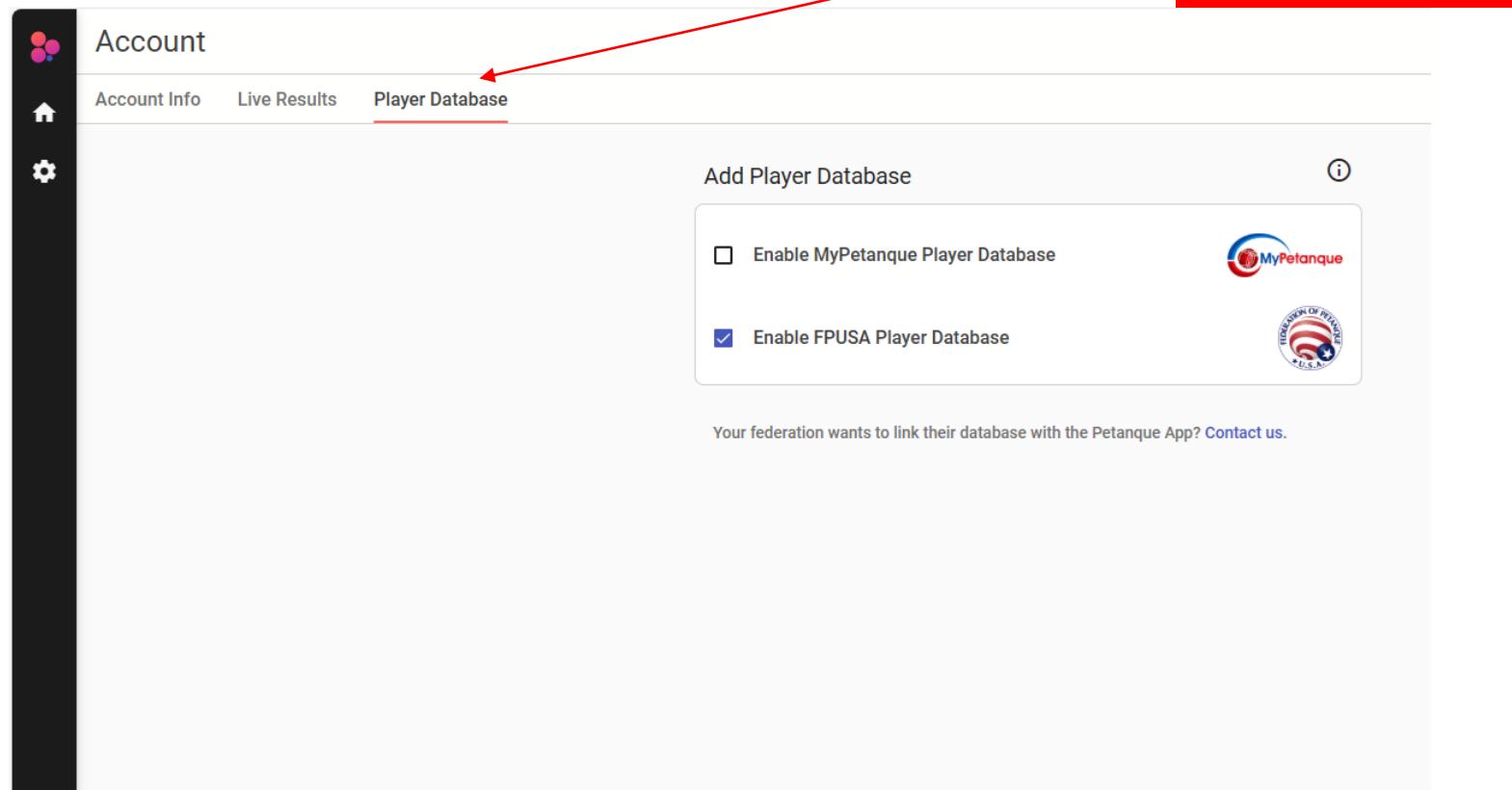
Dark Theme

Supported file formats: png, jpg, jpeg, webp, svg  
The height of the image must be at least 70 pixels.



# Setting Up The Player Database

- Click on “Player Database” tab
- Check to enable the FPUSA Player Database



The screenshot shows the 'Account' section of the Petanque App. On the left is a vertical sidebar with icons for Account, Home, and Settings. The main area is titled 'Account' and contains three tabs: 'Account Info', 'Live Results', and 'Player Database'. A red arrow points to the 'Player Database' tab, which is underlined. To the right of the tabs is a red box containing the text 'Player Database tab'. Below the tabs is a section titled 'Add Player Database' with two checkboxes. The first checkbox, 'Enable MyPetanque Player Database', has an empty square input field. The second checkbox, 'Enable FPUSA Player Database', has a checked square input field and is preceded by a blue checkmark. To the right of each checkbox is a logo: the MyPetanque logo (a red and blue globe with the text 'MyPetanque') and the FPUSA logo (a red, white, and blue globe with the text 'FEDERATION OF PETANQUE U.S.A.'). At the bottom of this section is the text 'Your federation wants to link their database with the Petanque App? [Contact us.](#)'.

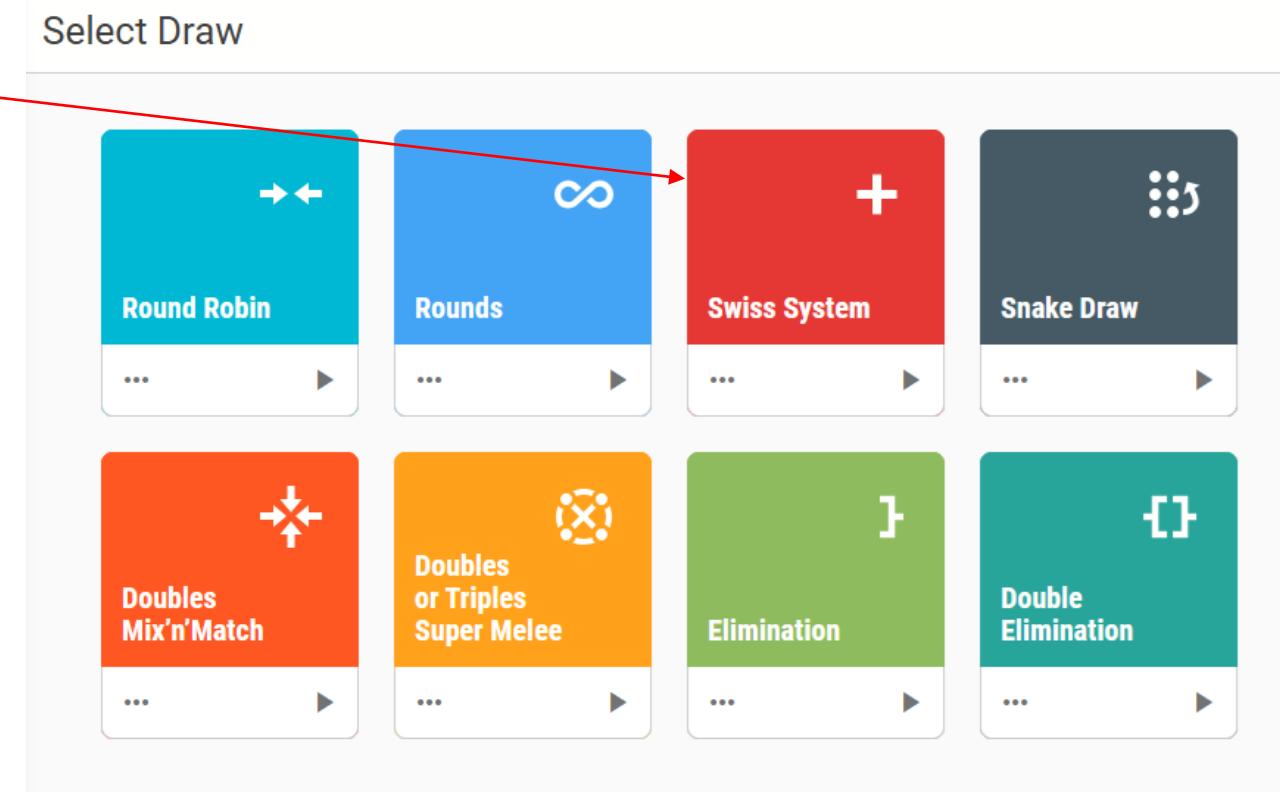
# Setting Up A Tournament



# New Tournament – Step 1

- Create a new tournament from the home screen by clicking “New Event” in the top right
- For FPUSA we use the Swiss System
- See Appendix A for more details on the Swiss System

NEW EVENT



# New Tournament – Step 2

- Select the following settings
  - “Use table position in Swiss system calculation” – Switch On
- Select the number of Pistes or Lanes
  - Set to the number you need for your tournament
- Check “Rate Byes” if you have an odd number of teams
- Click “Next”

Live Results Page

Publish Tournament

Swiss System

In the Swiss system, if table position is used, the algorithm tries to match the player in 1st place against the player in 2nd place. If this is disabled, the player in first place will play against a random player with the same win rate.

Use table position in Swiss system calculation

Lanes

Number of Lanes 8 Lanes

Start with deactivated Lanes

Points

Quick Entry

Points to Win 13 Points

Game Points

Game Points 1 Point

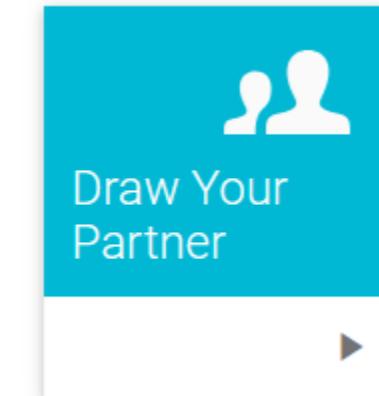
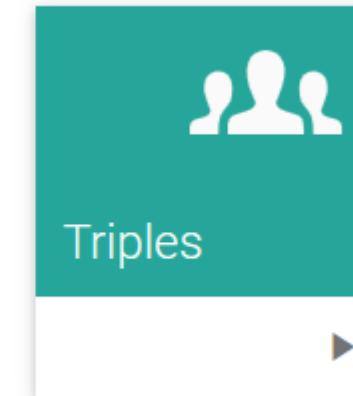
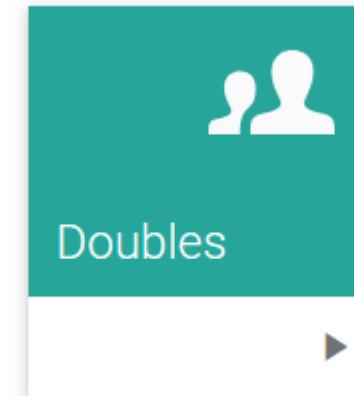
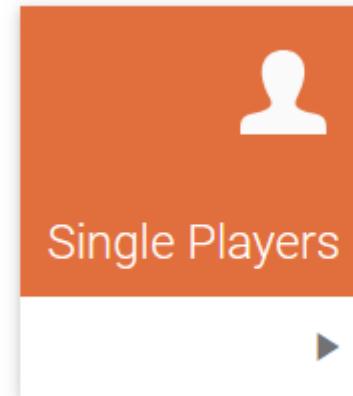
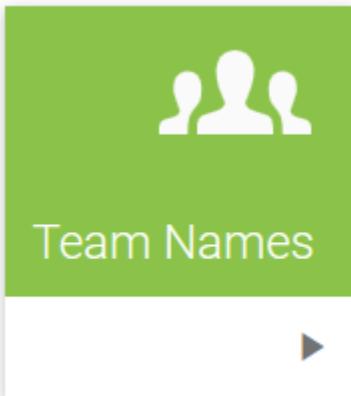
Bye

Rate Byes



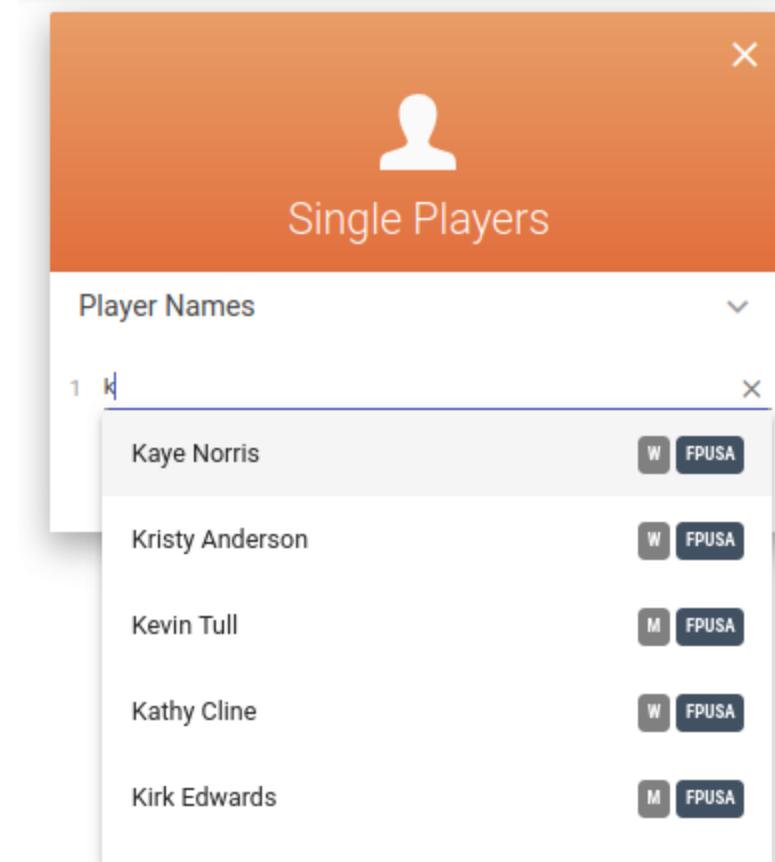
# New Tournament – Step 3

- You can enter team names, or player names (singles, doubles, triples)
- Select the mode you want to enter (Teams, Single, etc)
  - If you want to import data, you will see the  import button at the top right after you click on “Team Names”, “Single Players”, etc.
  - See Appendix B for the import format
- Note: “Draw Your Partner” is not used



# Entering Players (Single, Double, Triple)

- By leveraging the FPUSA player database, you can start to enter a player's name, and you will be prompted with that player entry
- If you need to add a player not in the database, you will still be able to use the “without DB” option



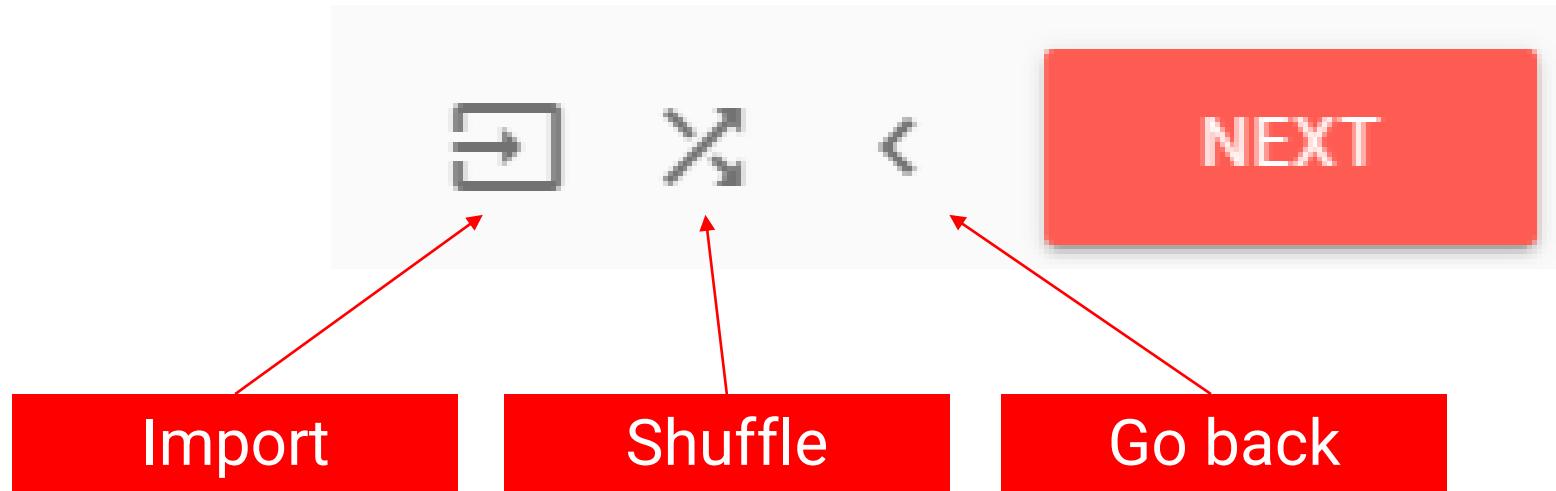
The screenshot shows a search interface for 'Single Players'. The search bar contains the letter 'k'. Below the search bar is a list of player names with their gender (W for Woman, M for Man) and FPUSA status (FPUSA or not). The players listed are: Kaye Norris (W, FPUSA), Kristy Anderson (W, FPUSA), Kevin Tull (M, FPUSA), Kathy Cline (W, FPUSA), and Kirk Edwards (M, FPUSA).

Player Name	Gender	FPUSA
Kaye Norris	W	FPUSA
Kristy Anderson	W	FPUSA
Kevin Tull	M	FPUSA
Kathy Cline	W	FPUSA
Kirk Edwards	M	FPUSA



# New Tournament – Step 4

- On the “Add Entries” screen, press the  “Shuffle Entries” button in the top right
- Then click on “Next” in the top right



# New Tournament – Step 5

- Enter the tournament name
- Then click on “Select this draw”



That is one good-looking event!

Do you want to give it a name?

Event Name

FPUSA - Event name - Club Name - Date

CANCEL

SELECT THIS DRAW



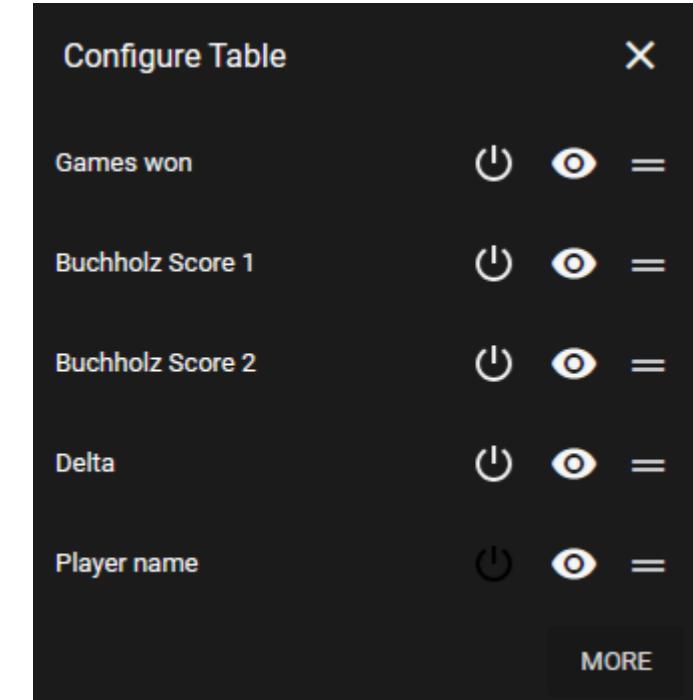
# New Tournament – Step 6

- The next step is to ensure that the ranking settings are correct
  - See Appendix A for an explanation of the settings
- Click on the  ranking button on the table on the right-hand side of the screen
  - Note: confusingly there is another identical button on the left-hand side of the screen for tournament settings

#	Team	Δ	BH <sub>2</sub>	BH <sub>1</sub>	W
1	Team A	0	0	0	0
2	Team B	0	0	0	0
3	Team C	0	0	0	0
4	Team D	0	0	0	0
5	Team E	0	0	0	0
6	Team F	0	0	0	0
7	Team G	0	0	0	0
8	Team H	0	0	0	0

# New Tournament – Step 7

- If your “Configure Table” screen does not look exactly like the one on the right, then
  - If there is a missing entry, click on the “More” button and check that entry
  - If the entries are not in the same order, use the “=” icon to drag the entry into the right place
- Pay particular attention to the visibility and activity buttons 
  - Click to switch them on and off
- Appendix A explains these entries



# Running A Tournament



# Entering Results for a Round

- To enter a result, click on “Enter Result”, enter the score, and click on “Confirm”
- Once all the scores for a round are entered, click on “New Round” to generate the next round

Round 1

Team A	ENTER RESULT	Team E
0 1 2 3 4 5 6 7 8 9 10 11 12 13	+	13 : 9
0 1 2 3 4 5 6 7 8 9 10 11 12 13	+	9 8 7 6 5 4 3 2 1 0
<span>CANCEL</span> <span>CONFIRM</span>		
Team B	ENTER RESULT	Team F
Team C	ENTER RESULT	Team G
Team D	ENTER RESULT	Team H
<span>SHOW RESULT</span>		<span>NEW ROUND</span>



# Starting the Elimination Phase

- Once the qualifying rounds are complete, click on **START ELIMINATION**
- Select “Game for Third Place”
- If you need both Concours and Consolante you can select 2 elimination trees.
  - Name the trees (e.g. “Concours”, “Consolante”)
  - Select the number of teams in each tree using the “FPUSA Tournament Regulations”
- Scores for the elimination phase are entered in a similar way to the qualifying rounds
- Once the event is complete print the results using **SHOW RESULT**

General

Double Elimination

Game for Third Place

Elimination Trees

Number of Elimination Trees	2 Trees
Name	Concours
Placing	1 to 8
Name	Consolante
Placing	9 to 14

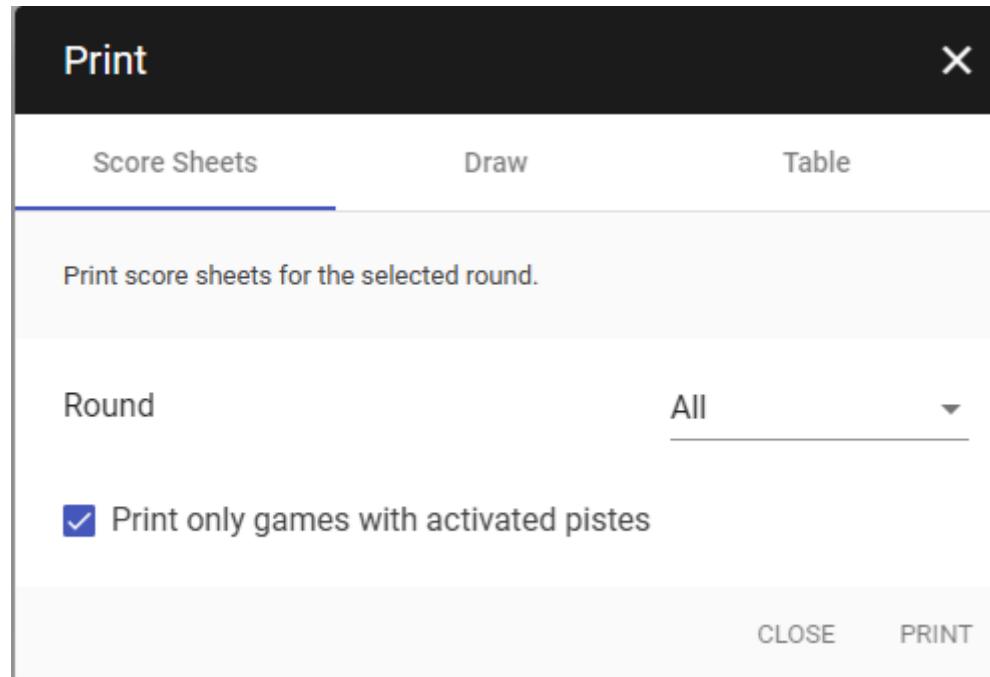


# Print, Publish, and Export



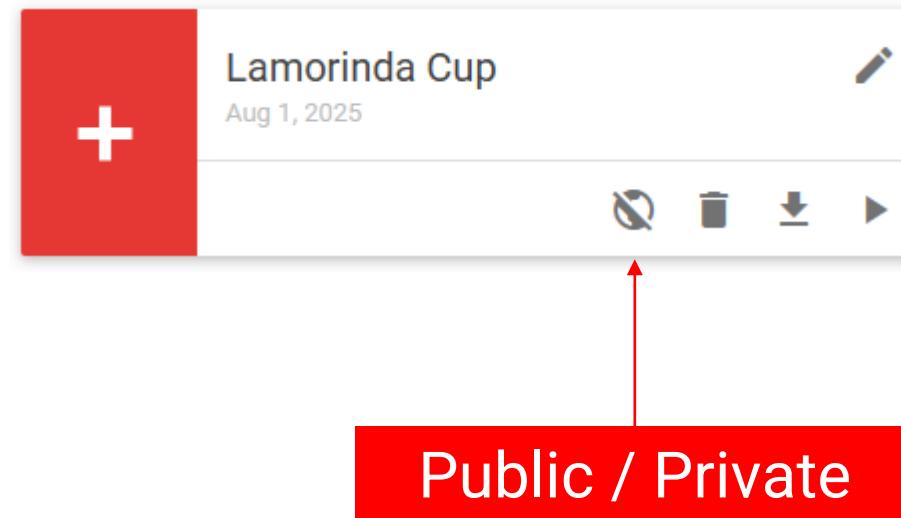
# Printing Score Sheets, Draw or Table

- From the main tournament screen, click on the  print button in the top right of the screen
- Select which content you want to print, and click on the “Print” option



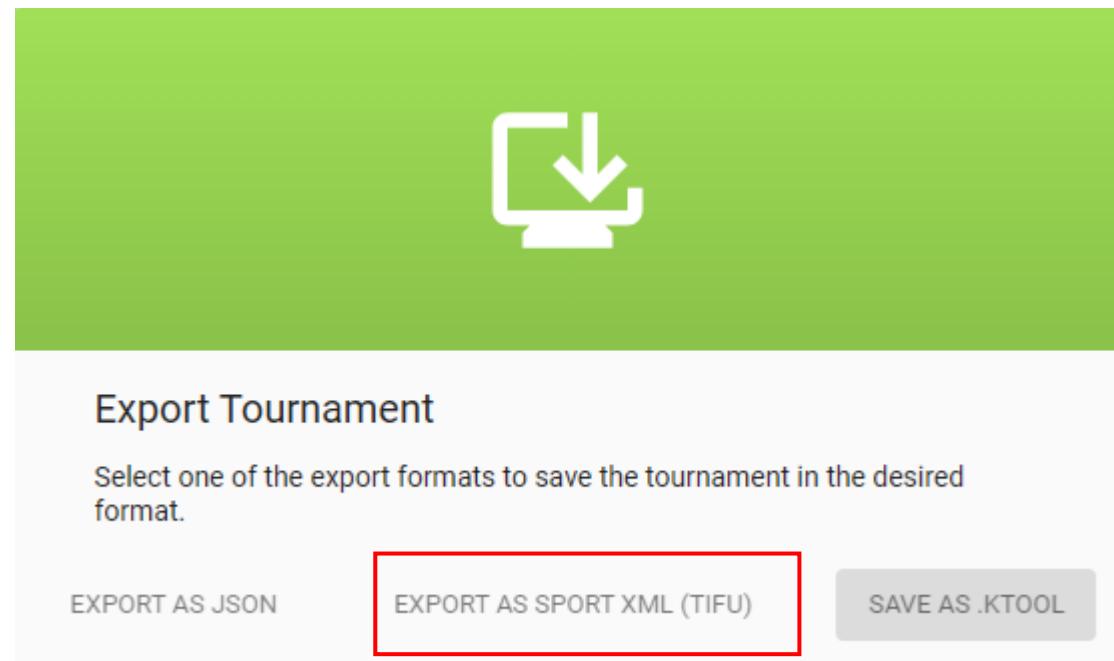
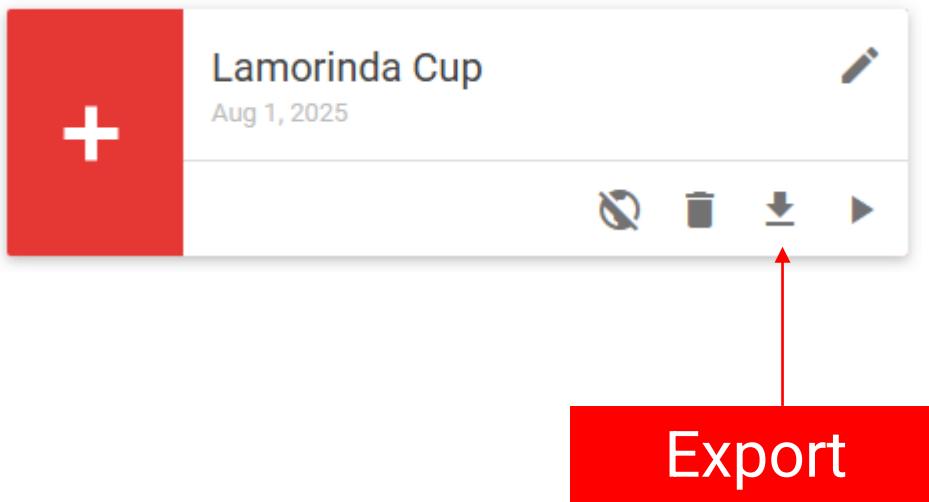
# Publish

- From the main page, you can set a tournament status to “Public” by clicking on the  “Public/Private” button
- This will publish your results to the url you set up for your account



# Export

- From the main page, you can export tournament results to send them to FPUSA using the  “Export” button
- Export using the “Sport XML (TIFU)” option and send to the Sports Committee



# Appendix A – Swiss System



# Swiss System Overview

- In 2025 FPUSA mandated the use of the Swiss System (rather than the Swiss Hotel System) for all FPUSA Tournaments
- The Swiss System is a tournament format where:
  - All teams play the same number of rounds
  - The first round is random
  - After the first round you're paired against teams with similar win-loss records
  - Your ranking is based on your wins and in case of a tie, the strength of the opponents you play
  - This format creates fair and competitive matchups throughout the tournament



# Swiss System Ranking

- The ranking used is:
  - Number of wins (most important)
  - Buchholz 1 Score (sum of opponents' wins)
  - Buchholz 2 Score (sum of opponents' Buchholz 1 scores)
  - Delta, or the points difference (points scored minus points conceded)
- Note: the old Swiss Hotel system just used the number of wins and the points difference.

# Buchholz 1 and 2 Scores

- The Buchholz scores are included so that if two teams have the same number of wins and draws, then the team who played against tougher opponents is given a higher ranking
- Buchholz 1 Score
  - Sum of opponent's wins
    - For example, if Team A plays three opponents who won 3 games, 2 games, and 1 game, Team A would have a Buchholz score of 6 ( $3 + 2 + 1$ ). If Team B played opponents that won 2 games, 2 games, and 0 games, Team B would have a Buchholz score of 4 ( $2 + 2 + 0$ ).
- Buchholz 2 Score
  - Sum of opponent's Buchholz 1 scores

# Appendix B – Import Format



# Importing Teams

- To import, use the  “Import” button on the “Enter Teams” screen
- The players of a team must be separated by a “/”
  - For example: "Player 1 / Player 2"
- To link a player to a database, provide the ID before the name with a “#” preceding it.
  - For example: "#MExxxxx Player 1 / #ME00234 Player 2"

## Import Entries

×

Paste names of entries below. Names can be separated by comma, semicolon or newline.

Miller Jerry / Sabo Frosty / Woodard Honor  
Defrance Stephane / Philippe Nicolas / Philippe Cathy  
Giminez Mitzi / Giminez Alain / Trevena Rob  
Hodge Shannon / Mullican Caleb / Mullican Elijah  
Appleby Marilyn / Boes Doug / McIver Ed  
Hawkins Gail / Robinson Tom / Dolan Dan  
Diebold Guy / Diebold Cathy / Sewell Max  
Zellman Sue / Zellman Lane / Harvey Robin  
Domingo Tricia / Domingo Emmanuel / Gildea Ed  
Carton Dominique / Smith Lavon / Dockery Mike  
Baudouin Michel / Verdile Nick / Verdile Carole  
Plachy Rodney / Pollard Dawn / Fletcher Martin  
Drummond Rick / Keeton Joyce / Lehman Jessica  
Diehlmann Frances / Prechtel John / Bailey Elliot  
Churchman Menzina / Brownlee Kelly / Appleby Charlie  
Quilici Marc / Cline Kathy / Hernandez Juan  
Cooke Bill / Fitzgerald Dan / Edwards Bo  
Montgomery Gary / Meurisse Laurent / Vergez Jacqueline  
Chandler Cindy / Baker Don / Chandler Mike  
Hase Beth / Hase Bill Roberts Bill  
Rankin Karen / Rankin Mark / Stroman Jeff  
Nicolas Eric / Rogers Rhonda / Beaudet Luc  
Schlotzhauer Pat / Klonowski Frank / Mullican Lyle  
Tull Kevin / Tull Cindy / Mogollon Marcos

CANCEL

IMPORT



# Importing Players

- To import, use the  “Import” button on the “Enter Singles” (or doubles or triples) screen
- The format is similar to the “Teams” import format
- This example shows use of the ID instead of player names
- Both the Name format, and the ID format can be used for either

## Import Teams

X

Paste teams below. Teams can be separated by a comma, semicolon, or newline. The players of a team must be separated by a '/'. For example: "Player 1 / Player 2". To link a player to a database, provide the ID before the name with a '#' preceding it. For example: "#ID-1 Player 1 / #1234 Player 2".

```
#ME004813/#ME002732
#ME002733/#ME004035
#ME004587/#ME004653
#ME003117/#ME000696
#ME001162I/#ME003784
#ME004509/#ME002877
#ME003724/#ME001881
#ME002609/#ME004463
#ME001827/#ME001830
#ME003582/#ME002254
#ME001749/#ME004737
#ME001470/#ME000794
```

CANCEL IMPORT



End

